



TELEFRANG AB



SIOX Four I/O Mini Module

SD1

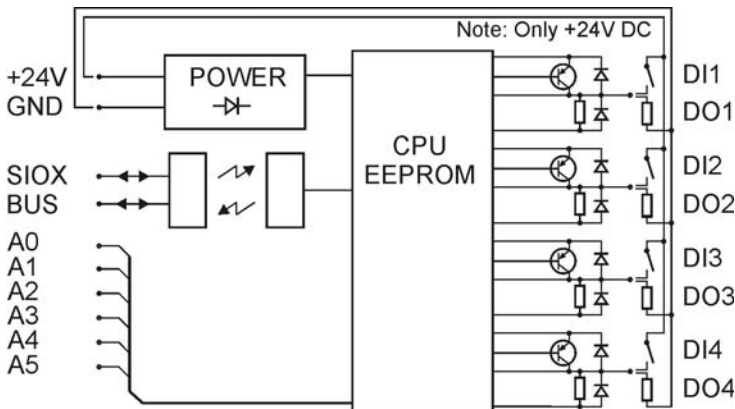
General Description.

SD1 is a general purpose four digital I/O module, isolated from the communication bus.

Watchdog, input functions and count modes are saved in an EEPROM. The module is installed in a junction box, to simplify installation. SD1, together with other SIOX I/O modules, can communicate using a common wire pair to reduce cabling.



Block Diagram:



Versions:	SD1	SIOX 4 I/O Mini Module
	R00	SIOX Mini Box
	S00	SIOX Box (Square)
	T00-1	With Mains Supply



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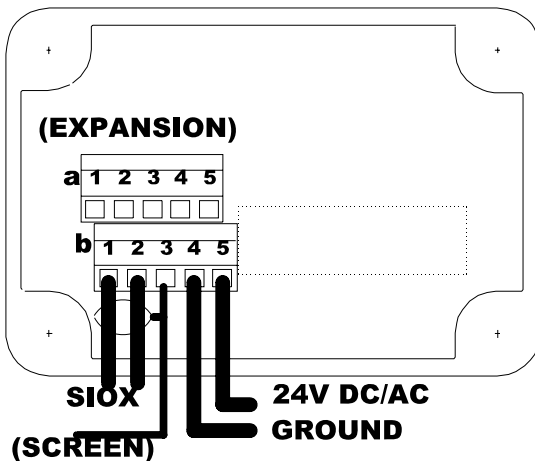


Installation and Startup.

The SD1 is installed in an R00, S00 or T00-1 junction box, which can be prewired and permanently installed by an electrician. At commissioning, the test engineer sets the address jumpers in the box and plugs in the SD1 module. The junction box is splash-proof (IP65) and may be used without any external casing in heavily distributed installations.

The SIOX modules should be interconnected through a two-wire, low capacitance twisted pair. Shielded cables may be used but unless a correct strategy for shield grounding is adopted, it may prove to be of little benefit. Instead, the capacitance between the shield and the bus wires will add to the total capacitive load on the SIOX bus and decrease the maximum distance over which communication can be carried out for a given bit rate. The total resistance of the bus should not be higher than $2 * 50\Omega$.

To power the module, two more wires are connected to a local or centralized 24V supply. When local supplies are used, the optoisolated communication connection of most SIOX modules permit systems without hazardous voltages or noisy ground loops.



These 4 or 5 communication/supply wires are installed in either of two parallel 5-pole terminal strips in the junction box. The other strip is free for extension wiring to further distributed unit(s).

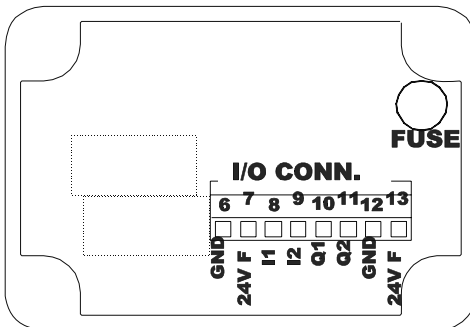
I/O signals are connected to the 8-pole terminal strip in the box. Two terminals, 6 and 12 are parallel with the supply GND terminals 4a/b of the 5-pole strips. Two other terminals,

7 and 13, are connected to the 24V supply terminals through the internal fuse, thus serving as a separately fused supply for the I/O pins.



The remaining four terminals connect only to the I/O functions in the SIOX module to be plugged in. Terminal 8(I1)=I/O1, 9(I2)=I/O2, 10(Q1)=I/O3 and 11(Q2)=I/O4.

When a proper supply and the SIOX bus are connected to the junction box, the communication can be tested. Unless otherwise requested, the module is preset at the factory to communicate at 4800 bits/s using address 01. General principles for the SIOX bus and communications are described in a separate manual, the "SIOX System Description".

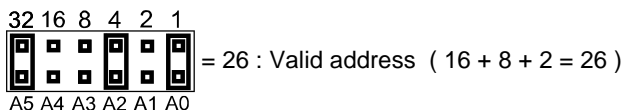
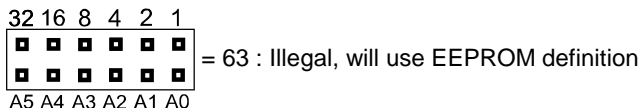


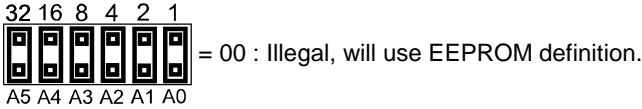
Power Supply.

The SD1 can be flexibly supplied from 15V - 35V DC or AC with a peak voltage of 35V. Note, however that a DC supply must be positive with respect to ground to power the internal electronics. An AC supply is only half-wave rectified, limiting the allowable output current on the output terminals.

Address Setup.

There are two ways of defining each of the 63 addresses for an SD1 module, either through jumpers in the module or by the internal EEPROM in the module. The jumpers consist of six pairs of pins marked A0 - A5 and up to 6 jumper blocks. If any combination of jumpers except all six installed or all six removed is used at power-up, the module will choose this jumper combination as the correct address.





The jumper positions A0 - A5 contribute their values 1, 2, 4, 8, 16 and 32 when the corresponding jumper is removed.

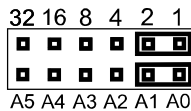
All jumpers installed would generate the invalid slave address 00, and all jumpers removed would be equal to the illegal jumper address 63. In this case, the module checks its internal parameter 01 for a valid address number (which could be address 63). Should an invalid address be found, address 63 will be selected.

The selected address, either from the jumpers or the EEPROM, is finally saved in the RAM parameter 01 and used for all subsequent communications until this parameter is changed or a new power-up is performed.

Changing the RAM address can be done from the master or from the local PLC program in the module, but make absolutely certain to avoid collision with other modules on the bus.

A special feature is added to help recover "lost" modules, i.e. when an unknown bitrate and/or address is selected or the PLC runs a program that erroneously alters parameters affecting the communication. To recover such a module, carry out the following steps:

1. Disconnect power.
2. Remove all address jumpers except for A0 and A1 but **rotate** these two jumpers 90° from their normal position. Please refer to the figure below.



3. Apply power. The module will now communicate at 4800 bits/s using address 63 with the PLC and any options disabled.
4. Check and reconfigure the module for proper operation.
5. Restore correct jumper address.

Parameter 01: (0100 ₁₆)	(refer to page 12)
	00 0001 ₂ - 11 1111 ₂ = Module address, (01 ₁₆ -3F ₁₆)



Communications.

SD1 communicates as a slave in normal SIOX buses using speeds from 1200 to 19200 bits/second. To change speed, send a Setup String command setting the station's EEPROM parameter 00. Note, that, except with the auto-speed setting, the speed will not change until after a power-down/power-up cycle has been carried out or a Soft Reset (FFFF₁₆) in this parameter. If the current speed or address is unknown, use the Visual Setup PC program p 6 to find the module.

Parameter 00: (2000 ₁₆)		(refer to page 11)
xxxx xxxx xxxx xxxx	FFFF ₁₆ = Soft Reset copies EEPROM to RAM.	
xxxx xxxx xxxx	0000 ₂ = Auto speed detection 1200-19200 bits/second	
	0101 ₂ = 1200 bits/second transmission speed	
	0110 ₂ = 2400 bits/second transmission speed	
	0111 ₂ = 4800 bits/second transmission speed	
	1000 ₂ = 9600 bits/second transmission speed	
	1001 ₂ = 19200 bits/second transmission speed	

SIOX Message Transfer.

Two types of SIOX messages are accepted: Data Mode or String Setup Mode.

A Data Mode Communication is a minimum two-way communication between the central and a module. Data Mode affects only parameter 05, 08 and 09.

String Mode Communications use the same address as Data Mode but permit access to all functions in the module.

Data Mode transfers are less reliable than String Mode, and in some cases a Data Mode message could inadvertently change an output. Therefore, setting parameter 00 bit13 to 1 inhibits any changes by Data Mode, although a correct answer will still be returned. As an additional safety, changes to the outputs are also inhibited for as long as many of the last transfers are invalid due to noise or wrong bitrate.

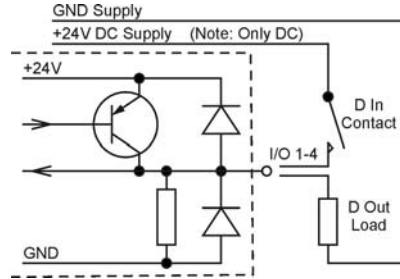
Parameter 00: (2000 ₁₆)		(refer to page 11)
xxxx xxxx	1 = Inhibit Data Mode to prevent output changes due to communication noise.	
xxxx xxxx	0 = 1 character expected in Data Mode (7bit data)	
	1 = 2 character expected in Data Mode (14bit data)	



Inputs / Outputs.

SD1 comprises 4 digital I/O, each of which can be selected in software as an input or output. This is set in parameter 0A.

The I/O pins enabled as outputs can be set or cleared by changing corresponding bits in the RAM parameter 08, using String Mode. Alternatively the Data Mode data from the central computer changes the last 7 or 14 bits of this parameter. The status of all 4 I/O signals are always readable as the 4 last bits in parameter 09.



Parameter 08: (0000 ₁₆)		(refer to page 12)
□□□□ □□□□ □□□□ □□□□	□□□□ □□□□ □□□□ □□□□	1 = Digital output 4 activation.
□□□□ □□□□ □□□□ □□□□	□□□□ □□□□ □□□□ □□□□	1 = Digital output 3 activation.
□□□□ □□□□ □□□□ □□□□	□□□□ □□□□ □□□□ □□□□	1 = Digital output 2 activation.
□□□□ □□□□ □□□□ □□□□	□□□□ □□□□ □□□□ □□□□	1 = Digital output 1 activation.
Parameter 09: (0000 ₁₆)		
□□□□ □□□□ □□□□ □□□□	□□□□ □□□□ □□□□ □□□□	1 = Indicate digital input 4 active.
□□□□ □□□□ □□□□ □□□□	□□□□ □□□□ □□□□ □□□□	1 = Indicate digital input 3 active.
□□□□ □□□□ □□□□ □□□□	□□□□ □□□□ □□□□ □□□□	1 = Indicate digital input 2 active.
□□□□ □□□□ □□□□ □□□□	□□□□ □□□□ □□□□ □□□□	1 = Indicate digital input 1 active.
Parameter 0A: (0000 ₁₆)		
□□□□ □□□□ □□□□ □□□□	□□□□ □□□□ □□□□ □□□□	1 = Enable I/O4 as output.
□□□□ □□□□ □□□□ □□□□	□□□□ □□□□ □□□□ □□□□	1 = Enable I/O3 as output.
□□□□ □□□□ □□□□ □□□□	□□□□ □□□□ □□□□ □□□□	1 = Enable I/O2 as output.
□□□□ □□□□ □□□□ □□□□	□□□□ □□□□ □□□□ □□□□	1 = Enable I/O1 as output.

Output Short Circuit.

The short circuit protection senses the output current every 1 ms and turns off overloaded outputs. Overloaded outputs are flagged in a separate register.

When first activated, an output will be left on for a period of 1 ms. After this time the output is checked. If, at that time the output is still below a reference level, the output is regarded as short-circuited and will be deactivated. This short-circuit check cycle is repeated four times per second until the short is removed, hereby reducing the heat build-up in the output stage to a negligible level.

If the load capacitance is too large, it might not be possible to activate the corresponding output, because the output stage will not have enough time to charge the capacitance before short-circuit is checked. Try reducing parameter 10, which also may be necessary for extremely low supply voltages.



Parameter 08: (0000 ₁₆)		(refer to page 12/13)																
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□□□□	✕□□□	□□□□	□□□□															
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□□□□	□□□□	□□□□	□□✕□															
Parameter 10: (7050 ₁₆)																		
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□□□□	□□□□	□□□□	□□□□															

Flash Output 1, Compatible with R01.

An older module, R01, contained 2 inputs and 2 outputs. To closely simulate this module, I/O3 and 4 should be defined as outputs in parameter 08, see previous page. In order to handle only two outputs in DataMode, select the option 0001 in parameter 02. The R01 also used the non-standard parameter 05 for I/O handling in StringMode. Setting the same bits in this module will then activate the same DO terminals as for R01. For further compatibility, when parameter 05, bit10 is set, the DO3 starts flashing with a period determined by parameter 01. The minimum period is approximately 25ms and the maximum 6,4s. Note that when changing the period, the module address contained in the same parameter 01 must be included in the string message.

Parameter 01: (0100 ₁₆)		(refer to page 12)												
<table border="1"> <tr><td>□□□□</td><td>□□□□</td><td>□□□□</td><td>□□□□</td></tr> </table>	□□□□	□□□□	□□□□	□□□□	Flash period 25ms - 6400ms in step of 25ms. When bit10 in parameter 05 and bit8 in parameter 0A are set to 1, DO3 flashes for 01 ₁₆ -FF ₁₆ ; 00 ₁₆ = do not flash.									
□□□□	□□□□	□□□□	□□□□											
Parameter 02: (0000 ₁₆)														
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□□□□	□□□□	□□□□	□□□□											
Parameter 05: (0000 ₁₆)														
<table border="1"> <tr><td>□□□□</td><td>□□✕□</td><td>□□□□</td><td>□□□□</td></tr> <tr><td>□□□□</td><td>□□□□</td><td>□□□□</td><td>□□□□</td></tr> <tr><td>□□□□</td><td>□□□□</td><td>□□□□</td><td>□□□□</td></tr> </table>	□□□□	□□✕□	□□□□	□□□□	□□□□	□□□□	□□□□	□□□□	□□□□	□□□□	□□□□	□□□□	1 = Flash DO3, rate set in parameter 01 (bit7-bit0). 1 = Activate DO4. 1 = Activate DO3.	
□□□□	□□✕□	□□□□	□□□□											
□□□□	□□□□	□□□□	□□□□											
□□□□	□□□□	□□□□	□□□□											
Parameter 0A: (0000 ₁₆)														
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□□□□	□□✕□	□□□□	□□□□											
□□□□	□□□□	□□□□	□□□□											

Output Watchdog Timeout.

In the event of an extended communication error, some outputs, e.g. controlling motors, must be able to turn off. The watchdog timeout is restarted at the preset value each time a correct communication with the module is received. PLC controlled outputs masked in parameter 04 are not turned off.



Parameter 03: (0000 ₁₆)		(refer to page 12)				
<table border="1"> <tr> <td>0000</td> <td>0000</td> <td>0000</td> <td>0000</td> </tr> </table>	0000	0000	0000	0000	Output Watchdog, 0,25 - 63s in step of 250ms, turning off the outputs when no communication with the module has occurred during the timeout period. 01 ₁₆ - FF ₁₆ , 00 ₁₆ = no communication-watchdog.	
0000	0000	0000	0000			

Input Edge Triggering.

Contact closures, alarms etc. may have very short duration and no longer be active when the central communicates with the SD1. Setting up either DI to the "triggered active" mode permits reading of the completed event. The active input state is then only cleared when a valid read of the inputs has been communicated. SD1 detects this by looking for another parameter or station communication after the read. If the input is still active (including debounce time), the active level is not cleared.

Parameter 0A: (0000 ₁₆)		(refer to page 13)																
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0000	0000	0000	0000															
0000	0000	0000	0000															
0000	0000	0000	0000															
0000	0000	0000	0000															

Input Inversion.

Each input can be set individually to invert input data. Because of this, the terms inactive and active are used instead of high and low, 1 and 0, etc. In the normal non-inverted mode an active input corresponds to voltages above the threshold voltage and vice versa for inverted mode.

Parameter 0B: (0000 ₁₆)		(refer to page 13)																
<table border="1"> <tr> <td>0000</td> <td>0000</td> <td>0000</td> <td>0000</td> </tr> <tr> <td>0000</td> <td>0000</td> <td>0000</td> <td>0000</td> </tr> <tr> <td>0000</td> <td>0000</td> <td>0000</td> <td>0000</td> </tr> <tr> <td>0000</td> <td>0000</td> <td>0000</td> <td>0000</td> </tr> </table>	0000	0000	0000	0000	0000	0000	0000	0000	0000	0000	0000	0000	0000	0000	0000	0000	1 = Invert input 4. 1 = Invert input 3. 1 = Invert input 2. 1 = Invert input 1.	
0000	0000	0000	0000															
0000	0000	0000	0000															
0000	0000	0000	0000															
0000	0000	0000	0000															

Input Debounce Time.

The inputs may be connected to mechanical contacts, prone to create bounces, or a delayed activation of an alarm may be required. In such cases, a debounce time > 0 should be set up in this parameter. When a non-zero value is selected, the module checks the inputs several times during the debounce period. A change in the communicated value is then indicated only when all readings correspond. Similarly, the four counters can only increment when such a valid change from passive to active state is detected.



Parameter 03: (0000 ₁₆)	(refer to page 12)
□□□□ □□□□ *□*□ *□*□	Debounce time 0 -1000ms in step of 4ms, during which time either input must be stable for a change to be register, 00 ₁₆ -FF ₁₆ .

Input Threshold Level.

The threshold voltage for all inputs can be varied to anywhere between 0,2V (02₁₆) and 35V (E9₁₆) above ground. Pulling the input pin to above the threshold voltage activates the software bit that represents the input. The threshold value is set in parameter 10.

Parameter 10: (7050 ₁₆)	(refer to page 13)
□□□□ □□□□ *□*□ *□*□	Threshold Level for all inputs.

32-bits Counters.

Each time an I/O is activated, one of these counters is incremented. The counters can be read at any time or written to clear or preset them.

Since an increment can occur between the reading of the first and second parameter in a counter, the least significant 16 bits are buffered when the first parameter is communicated. Subsequent reading of the second parameter fetches the buffer data every time until another parameter is accessed. The real counter is, however, incremented correctly.

All counters are saved in EEPROM when the supply falls below 15V.

Parameter 09: (0000 ₁₆)	(refer to page 12/14)
□□□□ □□□□ □□□□ □□□□	1 = Undertension Voltage. Counters saved in EEPROM
Parameter 18: (0000 ₁₆)	
□□ *□*□ *□*□ *□*□	Resettable counter 1 (32-bit), Most Significant 16 bits.
Parameter 19: (0000 ₁₆)	
□□ *□*□ *□*□ *□*□	Resettable counter 1 (32-bit), Least Significant 16 bits.
Parameter 1A: (0000 ₁₆)	
□□ *□*□ *□*□ *□*□	Resettable counter 2 (32-bit), Most Significant 16 bits.
Parameter 1B: (0000 ₁₆)	
□□ *□*□ *□*□ *□*□	Resettable counter 2 (32-bit), Least Significant 16 bits.
Parameter 1C: (0000 ₁₆)	
□□ *□*□ *□*□ *□*□	Resettable counter 3 (32-bit), Most Significant 16 bits.
Parameter 1D: (0000 ₁₆)	
□□ *□*□ *□*□ *□*□	Resettable counter 3 (32-bit), Least Significant 16 bits.
Parameter 1E: (0000 ₁₆)	



xxxx xxxx xxxx xxxx	Resettable counter 4 (32-bit), Most Significant 16 bits.
Parameter 1F: (0000 ₁₆)	
xxxx xxxx xxxx xxxx	Resettable counter 4 (32-bit), Least Significant 16 bits.

Parameter Memory.

The SD1 contains two types of memory: RAM for temporary storage for as long as the module is connected to a power supply, and EEPROM for long-term storage of working modes, parameters and initialization values after a power disconnect. At power-up, the EEPROM variables are automatically copied to the RAM, and the information is used to control the module. All EEPROM setup values may be copied again if data = FFFF₁₆ is written to the first parameter number 00. This initiates a full soft reset, using the previous EEPROM value for this parameter.

By using String Mode commands, any variable may be read or modified at any time, either temporarily in RAM or permanently in EEPROM. In the latter case, the corresponding RAM cell is modified as well. Information in controlling parameters immediately affect the function of the module.

Definitions of parameter setup.	
(XXXX ₁₆)	Factory preset information for the parameter.
□□□□	One nibble (4bit), where the left it is most significant bit and the right it is least significant bit.
□□□□ □□□□ □□□□ □□□□	One parameter (2byte)(16bit), where the left it is most significant byte and the right is least significant byte.
□	Only this bit is relevant.
□	This bit is used for other proposes.

Parameter setup (16bits/ parameter):	
Parameter 00: (2000 ₁₆)	
ffff ffff ffff ffff	FFFF ₁₆ = Soft Reset copies EEPROM to RAM.
□□□□ □□□□ □□□□ □□□□	1 = Inhibit Data Mode to prevent output changes due to communication noise
□□□□ □□□□ □□□□ □□□□	0 = 1 character expected in Data Mode (7bit data) 1 = 2 character expected in Data Mode (14bit data)
□□□□ □□□□ □□□□ □□□□	0000 ₂ = Auto speed detection 1200-19200 bits/second 0101 ₂ = 1200 bits/second transmission speed 0110 ₂ = 2400 bits/second transmission speed 0111 ₂ = 4800 bits/second transmission speed 1000 ₂ = 9600 bits/second transmission speed 1001 ₂ = 19200 bits/second transmission speed
□□□□ □□□□ □□□□ □□□□	00 ₁₆ = No internal Group address recognition 01-3F ₁₆ = Optional Group address recognition



Parameter 01: (0100 ₁₆)	
x ***x *	00 0001 ₂ - 11 1111 ₂ = Module address, (01 ₁₆ -3F ₁₆)
**** **** ***x ***x	Flash period 25ms - 6400ms in steps of 25ms. When bit10 in parameter 05 is set to 1 and bit10 in parameter 0A is set to 0, DO3 flashes. 00 ₁₆ = no flashing.
Parameter 02: (0000 ₁₆)	
****x ****x ***x ***x	Option reserved for customer specific function
**** 0*** ****	Decode Group address as set in parameter 00.
Parameter 03: (0000 ₁₆)	
****x ***x ****	Communications watchdog, 0,25 - 63s in step of 250ms, turning off the outputs when no communication with the module has occurred during the timeout period. 01 ₁₆ - FF ₁₆ , 00 ₁₆ = no communication watchdog.
**** **** ***x ***x	Debounce time 0 -1000ms in step of 4ms, during which time either input must be stable for a change to be registered, 00 ₁₆ -FF ₁₆ .
Parameter 04: (0000 ₁₆)	
x ** ****	1 = Permit DI1 and DI2 counters in parameters 06/07 to be automatically cleared when read.
**** **** ***x ***x	00 ₁₆ - 7F ₁₆ = PLC controlled outputs, must be cleared to permit communications to modify outputs.
Parameter 05: (0000 ₁₆)	
**** *x ****	1 = Flash DO3, rate set in parameter 01 (bit7-bit0).
**** **x ****	1 = Activate DO4.
**** ***x ****	1 = Activate DO3.
Parameter 06: (0000 ₁₆)	
****x ****x ***x ***x	DI1 Counter (16-bit), Only for compatibility with R01.
Parameter 07: (0000 ₁₆)	
****x ****x ***x ***x	DI2 Counter (16-bit), Only for compatibility with R01.
Parameter 08: (0000 ₁₆)	
**** ***x ****	0 ₁₆ - F ₁₆ = Indication of any short circuits on active outputs DO4...DO1.
**** **** **** *x	1 = DO4 activation.
**** **** **** **x	1 = DO3 activation.
**** **** **** ***x	1 = DO2 activation.
**** **** **** ****x	1 = DO1 activation.
Parameter 09: (0000 ₁₆)	
**** **** *x ****	1 = Undertension Voltage. Counters saved in EEPROM



<p>0000 0000 0000 *000 0000 0000 0000 *001 0000 0000 0000 00*0 0000 0000 0000 000*</p>	<p>1 = Indicate digital input 4 active. 1 = Indicate digital input 3 active. 1 = Indicate digital input 2 active. 1 = Indicate digital input 1 active.</p>
<p>Parameter 0A: (0000₁₆)</p>	
<p>0000 *000 0000 0000 0000 0*00 0000 0000 0000 00*0 0000 0000 0000 000* 0000 0000</p>	<p>1 = Enable I/O4 as output. 1 = Enable I/O3 as output. 1 = Enable I/O2 as output. 1 = Enable I/O1 as output.</p>
<p>0000 0000 0000 *000 0000 0000 0000 *001 0000 0000 0000 00*0 0000 0000 0000 000*</p>	<p>1 = Enable edge triggered DI4. 1 = Enable edge triggered DI3. 1 = Enable edge triggered DI2. 1 = Enable edge triggered DI1.</p>
<p>Parameter 0B: (0000₁₆)</p>	
<p>0000 0000 0000 *000 0000 0000 0000 *001 0000 0000 0000 00*0 0000 0000 0000 000*</p>	<p>1 = Invert DI4. 1 = Invert DI3. 1 = Invert DI2. 1 = Invert DI1.</p>
<p>Parameter 10: (7050₁₆)</p>	
<p>*x*x*x *x*x*x 0000 0000</p>	<p>Short circuit level for outputs, 00₁₆ - FF₁₆.</p>
<p>0000 0000 *x*x*x *x*x*x</p>	<p>Threshold level for all inputs. 00 = half power supply, +24V</p>
<p>Parameter 11: (0000₁₆)</p>	
<p>*x*x*x *x*x*x 0000 0000</p>	<p>00₁₆ - 3F₁₆ PLC program page.</p>
<p>0000 0000 *x*x*x *x*x*x</p>	<p>00₁₆ - FF₁₆ = PLC program counter.</p>
<p>Parameter 12: (0000₁₆)</p>	
<p>*x*x*x *x*x*x 0000 0000</p>	<p>00₁₆ - FF₁₆ = PLC timer tick size. 00₁₆ = 1/16 s (40₁₆ gives the same time as 00₁₆). 01₁₆ - FF₁₆ = x, x / 1024 s.</p>
<p>0000 0000 *000 0000</p>	<p>EEPSH remapping of EEPROM active.</p>
<p>0000 0000 00*0 0000</p>	<p>Single step done.</p>
<p>0000 0000 000* 0000</p>	<p>0 = Continuous run. 1 = PLC single step.</p>
<p>0000 0000 0000 *x*x*x</p>	<p>0000₂ = PLC stop. 0001₂ - 0100₂ = PLC active task 1...4.</p>
<p>Parameter 13: (0000₁₆)</p>	
<p>0000 *000 0000 0000</p>	<p>If set, clears PLC edge inputs register, will be cleared automatically.</p>
<p>0000 0*00 0000 0000</p>	<p>0 = Watchdog not triggered. 1 = Watchdog triggered.</p>
<p>0000 000* 0000 0000</p>	<p>Valid communication with module has occurred</p>
<p>0000 0000 00*0 0000</p>	<p>PLC overflow flag L.</p>



□□□□ □□□□ □□□□ □□□□	PLC carry flag C.
□□□□ □□□□ □□□□ □□□□	PLC bit accumulator A.
Parameter 14: (0000 ₁₆)	
□□□□ □□□□ □□□□ □□□□	PLC V accumulator, 8000 ₁₆ - 7FFF ₁₆ = -32768 - +32767.
Parameter 15: (0000 ₁₆)	
□□□□ □□□□ □□□□ □□□□	PLC T timer, 0000 ₁₆ - FFFF ₁₆ . Tick rate is defined in parameter 12.
Parameter 16: (0000 ₁₆)	
□□□□ □□□□ □□□□ □□□□	Real Time Clock, Trim and 10ms Counter.
Parameter 17: (0000 ₁₆)	
□□□□ □□□□ □□□□ □□□□	RTC, Seconds Counter or PLC minutes + seconds.
Parameter 18: (0000 ₁₆)	
□□□□ □□□□ □□□□ □□□□	DI1 Counter (32-bit), Most Significant 16 bits.
Parameter 19: (0000 ₁₆)	
□□□□ □□□□ □□□□ □□□□	DI1 Counter (32-bit), Least Significant 16 bits.
Parameter 1A: (0000 ₁₆)	
□□□□ □□□□ □□□□ □□□□	DI2 Counter (32-bit), Most Significant 16 bits.
Parameter 1B: (0000 ₁₆)	
□□□□ □□□□ □□□□ □□□□	DI2 Counter (32-bit), Least Significant 16 bits.
Parameter 1C: (0000 ₁₆)	
□□□□ □□□□ □□□□ □□□□	DI3 Counter (32-bit), Most Significant 16 bits.
Parameter 1D: (0000 ₁₆)	
□□□□ □□□□ □□□□ □□□□	DI3 Counter (32-bit), Least Significant 16 bits.
Parameter 1E: (0000 ₁₆)	
□□□□ □□□□ □□□□ □□□□	DI4 Counter (32-bit), Most Significant 16 bits.
Parameter 1F: (0000 ₁₆)	
□□□□ □□□□ □□□□ □□□□	DI4 Counter (32-bit), Least Significant 16 bits.
Parameter 20 - 3F	
	Free data storage
Parameter 40 - 41	
	Spy, refer to PLC manual.
Parameter 42 - FF	
	Reserved
Parameter 100 - 3FF RAM=reserved, EEPROM=PLC program area	



Electrical Specifications (T_{amb} = 20 °C)				
	Min	Typ	Max	Unit
Power Supply Voltage	15	24	35	V DC
	18	20	24	V AC
Power Supply Current All I/O off		6		mA
		37		mA
Output Current All Outputs together			950	mA
			300	mA
One Output				
Input Resistance		10		kΩ

Environmental Specifications				
	Min	Typ	Max	Unit
Temperature Range				
	Operating, Low output load	-40		+85 °C
	Operating, Full Load	-40		+55 °C
Storage Temperature Range	-40		+85	°C

Mechanical Specifications		
Case Size R00 Box	94 x 65 x 58	mm
Weight (SD1+ R00 Box)	160	g
Case Size S00 Box	94 x 94 x 58	mm
Weight (SD1+ S00 Box)	200	g
Case Size T00-1 Box	94 x 130 x 58	mm
Weight (SD1+ T00-1 Box)	610	g

Assistance

on safety and technical matters is available from:

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